

---

# Spidermon Documentation

Zyte

Jun 25, 2022



---

# Contents

---

<b>1</b>	<b>Contents</b>	<b>3</b>
1.1	Installation . . . . .	3
1.2	Getting started . . . . .	3
1.3	Monitoring your jobs . . . . .	11
1.4	Item Validation . . . . .	18
1.5	Expression Monitors . . . . .	22
1.6	Settings . . . . .	24
1.7	“How-to” guides . . . . .	27
1.8	Actions . . . . .	31
1.9	Release notes . . . . .	42
	<b>Python Module Index</b>	<b>47</b>
	<b>Index</b>	<b>49</b>



Spidermon is a framework to build monitors for Scrapy spiders. It offers the following features:

- It can check the output data produced by Scrapy (or other sources) and verify it against a schema or model that defines the expected structure, data types and value restrictions. It supports data validation based on two external libraries:
  - jsonschema: <https://github.com/Julian/jsonschema>
  - Schematics: <https://github.com/schematics/schematics>
- It allows you to define conditions that should trigger an alert based on Scrapy stats.
- It supports notifications via email, Slack, Telegram and Discord.
- It can generate custom reports.



## 1.1 Installation

Spidermon's core functionality provides some useful features that allow you to build your monitors on top of it. The library depends on `jsonschema` and `python-slugify`.

If you want to set up any notifications, additional *monitoring* dependencies will help with that.

If you want to use `schematics` validation, you probably want *validation*.

So the recommended way to install the library is by adding both:

```
pip install "spidermon[monitoring,validation]"
```

## 1.2 Getting started

Spidermon is a monitoring tool for Scrapy spiders that allows you to write monitors that may validate the execution and the results of your spiders.

This tutorial shows how to set up Spidermon to monitor a spider to check if it extracted a minimum number of items and if they follow a defined data model. The results of the spider execution will be sent to a Slack channel.

It is expected that you have a basic knowledge of `Scrapy`. If that is not the case read the [Scrapy Tutorial](#) and come back later. We will also assume that Spidermon is already installed on your system. If that is not the case case, see *Installation*.

### 1.2.1 Our sample project

You can find the complete code of our tutorial project [here](#).

We are going to scrape `quotes.toscrape.com`, a website that lists quotes from famous authors. First we need a regular `Scrapy` project and create a simple spider:

```
$ scrapy startproject tutorial
$ cd tutorial
$ scrapy genspider quotes quotes.toscrape.com
```

And our spider code:

```
# tutorial/spiders/quotes.py
import scrapy

class QuotesSpider(scrapy.Spider):
    name = 'quotes'
    allowed_domains = ['quotes.toscrape.com']
    start_urls = ['http://quotes.toscrape.com/']

    def parse(self, response):
        for quote in response.css('.quote'):
            yield {
                'quote': quote.css('.text::text').get(),
                'author': quote.css('.author::text').get(),
                'author_url': response.urljoin(
                    quote.css('.author a::attr(href)').get()),
                'tags': quote.css('.tag *::text').getall(),
            }

            yield scrapy.Request(
                response.urljoin(
                    response.css('.next a::attr(href)').get()
                )
            )
```

### 1.2.2 Enabling Spidermon

To enable Spidermon in your project, include the following lines in your Scrapy project *settings.py* file:

```
SPIDERMON_ENABLED = True

EXTENSIONS = {
    'spidermon.contrib.scrapy.extensions.Spidermon': 500,
}
```

### 1.2.3 Our first monitor

Monitors are similar to test cases with a set of methods that are executed at well defined moments of the spider execution containing your monitoring logic.

Monitors must be grouped into monitor suites which define a list of monitors that need to be executed and the actions to be performed before and after the suite execute all monitors.

Our first monitor will check whether at least 10 items were returned at the end of the spider execution.

Create a new file called *monitors.py* that will contain the definition and configuration of your monitors.

```
# tutorial/monitors.py
from spidermon import Monitor, MonitorSuite, monitors
```

(continues on next page)

(continued from previous page)

```

@monitors.name('Item count')
class ItemCountMonitor(Monitor):

    @monitors.name('Minimum number of items')
    def test_minimum_number_of_items(self):
        item_extracted = getattr(
            self.data.stats, 'item_scraped_count', 0)
        minimum_threshold = 10

        msg = 'Extracted less than {} items'.format(
            minimum_threshold)
        self.assertTrue(
            item_extracted >= minimum_threshold, msg=msg
        )

class SpiderCloseMonitorSuite(MonitorSuite):

    monitors = [
        ItemCountMonitor,
    ]

```

This suite needs to be executed when the spider closes, so we include it in the SPIDERMON\_SPIDER\_CLOSE\_MONITORS list in your *settings.py* file:

```

# tutorial/settings.py
SPIDERMON_SPIDER_CLOSE_MONITORS = (
    'tutorial.monitors.SpiderCloseMonitorSuite',
)

```

After executing the spider, you should see the following in your logs:

```

$ scrapy crawl quotes
(...)
INFO: [Spidermon] ----- MONITORS -----
INFO: [Spidermon] Item count/Minimum number of items... OK
INFO: [Spidermon] -----
INFO: [Spidermon] 1 monitor in 0.001s
INFO: [Spidermon] OK
INFO: [Spidermon] ----- FINISHED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
INFO: [Spidermon] ----- PASSED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
INFO: [Spidermon] ----- FAILED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
[scrapy.statscollectors] INFO: Dumping Scrapy stats:
(...)

```

If the condition in your monitor fails, this information will appear in the logs:

```

$ scrapy crawl quotes

```

(continues on next page)

(continued from previous page)

```
(...)
INFO: [Spidermon] ----- MONITORS -----
INFO: [Spidermon] Item count/Minimum number of items... FAIL
INFO: [Spidermon] -----
ERROR: [Spidermon]
=====
FAIL: Item count/Minimum number of items
-----

Traceback (most recent call last):
  File "/tutorial/monitors.py",
    line 17, in test_minimum_number_of_items
      item_extracted >= minimum_threshold, msg=msg
AssertionError: False is not true : Extracted less than 10 items
INFO: [Spidermon] 1 monitor in 0.001s
INFO: [Spidermon] FAILED (failures=1)
INFO: [Spidermon] ----- FINISHED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
INFO: [Spidermon] ----- PASSED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
INFO: [Spidermon] ----- FAILED ACTIONS -----
INFO: [Spidermon] -----
INFO: [Spidermon] 0 actions in 0.000s
INFO: [Spidermon] OK
```

## 1.2.4 Notifications

Receiving fail notification in the logs may be helpful during the development but not so useful when you are running a huge number of spiders, so you can define actions to be performed when your spider start or finishes (with or without failures).

Spidermon has some built-in actions but you are free to define your own.

## 1.2.5 Slack notifications

Here we will configure a built-in Spidermon action that sends a pre-defined message to a Slack channel using a bot when a monitor fails.

```
# tutorial/monitors.py
from spidermon.contrib.actions.slack.notifiers import SendSlackMessageSpiderFinished

# (...your monitors code...)

class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [
        ItemCountMonitor,
    ]

    monitors_failed_actions = [
        SendSlackMessageSpiderFinished,
    ]
```

After enabling the action, you need to provide the [Slack credentials](#). You can access the required credentials by following these steps to [How do I configure a Slack bot for Spidermon?](#). Later, fill the credentials in your `settings.py` as follows:

```
# tutorial/settings.py
(...)
SPIDERMON_SLACK_SENDER_TOKEN = '<SLACK_SENDER_TOKEN>'
SPIDERMON_SLACK_SENDER_NAME = '<SLACK_SENDER_NAME>'
SPIDERMON_SLACK_RECIPIENTS = ['@yourself', '#yourprojectchannel']
```

If a monitor fails, the recipients provided will receive a message in Slack:

16:22 **bender** APP  quotes spider finished with errors!  
 (errors=1)  
 • Item count/Minimum number of items

## 1.2.6 Telegram notifications

Here we will configure a built-in Spidermon action that sends a pre-defined message to a Telegram user, group or channel using a bot when a monitor fails.

```
# tutorial/monitors.py
from spidermon.contrib.actions.telegram.notifiers import _
↳ SendTelegramMessageSpiderFinished

# (...your monitors code...)

class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [
        ItemCountMonitor,
    ]

    monitors_failed_actions = [
        SendTelegramMessageSpiderFinished,
    ]
```

After enabling the action, you need to provide the [Telegram bot token](#) and [Recipients](#). You can learn more about how to create and configure a bot by following the steps on [How do I configure a Telegram bot for Spidermon?](#). Later, fill the required information in your `settings.py` as follows:

```
# tutorial/settings.py
(...)
SPIDERMON_TELEGRAM_SENDER_TOKEN = '<TELEGRAM_SENDER_TOKEN>'
SPIDERMON_TELEGRAM_RECIPIENTS = ['chatid', 'groupid', '@channelname']
```

If a monitor fails, the recipients provided will receive a message in Telegram:



## 1.2.7 Discord notifications

Here we will configure a built-in Spidermon action that sends a pre-defined message to a Discord channel using a bot when a monitor fails.

```
# tutorial/monitors.py
from spidermon.contrib.actions.discord.notifiers import _
↳ SendDiscordMessageSpiderFinished

# (...your monitors code...)

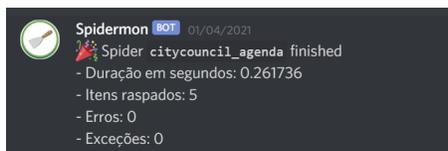
class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [
        ItemCountMonitor,
    ]

    monitors_failed_actions = [
        SendDiscordMessageSpiderFinished,
    ]
```

After enabling the action, you need to provide the [Discord Webhook URL](#). You can learn more about how to create and configure a webhook [How do I configure a Discord bot for Spidermon?](#). Later, fill the required information in your `settings.py` as follows:

```
# tutorial/settings.py
(...)
SPIDERMON_DISCORD_WEBHOOK_URL = "<DISCORD_WEBHOOK_URL>"
```

If a monitor fails, the recipients provided will receive a message in Discord:



The target channel is configured during the webhook creation on Discord.

In case you want to see the messages only in the terminal, set as `True` the environment variable `SPIDERMON_DISCORD_FAKE`.

### 1.2.8 Item validation

Item validators allows you to match your returned items with predetermined structure ensuring that all fields contains data in the expected format. Spidermon allows you to choose between [schematics](#) or [JSON Schema](#) to define the structure of your item.

In this tutorial, we will use a [schematics](#) model to make sure that all required fields are populated and they are all of the correct format.

First step is to change our actual spider code to use [Scrapy items](#). Create a new file called `items.py`:

```
# tutorial/items.py
import scrapy

class QuoteItem(scrapy.Item):
    quote = scrapy.Field()
    author = scrapy.Field()
    author_url = scrapy.Field()
    tags = scrapy.Field()
```

And then modify the spider code to use the newly defined item:

```
# tutorial/spiders/quotes.py
import scrapy
from tutorial.items import QuoteItem

class QuotesSpider(scrapy.Spider):
    name = 'quotes'
    allowed_domains = ['quotes.toscrape.com']
    start_urls = ['http://quotes.toscrape.com/']

    def parse(self, response):
        for quote in response.css('.quote'):
            item = QuoteItem(
                quote=quote.css('.text::text').get(),
                author=quote.css('.author::text').get(),
                author_url=response.urljoin(
                    quote.css('.author a::attr(href)').get()
                ),
                tags=quote.css('.tag *::text').getall()
            )
            yield item

        yield scrapy.Request(
            response.urljoin(
                response.css('.next a::attr(href)').get()
            )
        )
```

Now we need to create our schematics model in *validators.py* file that will contain all the validation rules:

```
# tutorial/validators.py
from schematics.models import Model
from schematics.types import URLType, StringType, ListType

class QuoteItem(Model):
    quote = StringType(required=True)
    author = StringType(required=True)
    author_url = URLType(required=True)
    tags = ListType(StringType)
```

To allow Spidermon to validate your items, you need to include an item pipeline and inform the name of the model class used for validation:

```
# tutorial/settings.py
ITEM_PIPELINES = {
    'spidermon.contrib.scrapy.pipelines.ItemValidationPipeline': 800,
}

SPIDERMON_VALIDATION_MODELS = (
    'tutorial.validators.QuoteItem',
)
```

After that, every time you run your spider you will have a new set of stats in your spider log providing information about the results of the validations:

```
$ scrapy crawl quotes
(...)
'spidermon/validation/fields': 400,
```

(continues on next page)

(continued from previous page)

```
'spidermon/validation/items': 100,
'spidermon/validation/validators': 1,
'spidermon/validation/validators/item/schematics': True,
[scrapy.core.engine] INFO: Spider closed (finished)
```

You can then create a new monitor that will check these new statistics and raise a failure when we have a item validation error:

```
# monitors.py

from spidermon.contrib.monitors.mixins import StatsMonitorMixin

# (...other monitors...)

@monitors.name('Item validation')
class ItemValidationMonitor(Monitor, StatsMonitorMixin):

    @monitors.name('No item validation errors')
    def test_no_item_validation_errors(self):
        validation_errors = getattr(
            self.stats, 'spidermon/validation/fields/errors', 0
        )
        self.assertEqual(
            validation_errors,
            0,
            msg='Found validation errors in {} fields'.format(
                validation_errors)
        )

class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [
        ItemCountMonitor,
        ItemValidationMonitor,
    ]

    monitors_failed_actions = [
        SendSlackMessageSpiderFinished,
    ]
```

You could also set the pipeline to include the validation error as a field in the item (although it may not be necessary, since the validation errors are included in the crawling stats and your monitor can check them once the spiders finishes):

By default, it adds a field called `_validation` to the item when the item doesn't match the schema:

```
# tutorial/settings.py
SPIDERMON_VALIDATION_ADD_ERRORS_TO_ITEMS = True
```

The resulted item will look like this:

```
{
  '_validation': defaultdict(
    <class 'list'>, {'author_url': ['Invalid URL']}),
  'author': 'Mark Twain',
  'author_url': 'not_a_valid_url',
  'quote': 'Never tell the truth to people who are not worthy of it.',
  'tags': ['truth']
}
```

## 1.3 Monitoring your jobs

### 1.3.1 Monitors

Monitors are the main class where you include your monitoring logic. After defining them, you need to include them in a *MonitorSuite*, so they can be executed.

As *spidermon.core.monitors.Monitor* inherits from Python *unittest.TestCase*, you can use all existing assertion methods in your monitors.

In the following example, we define a monitor that will verify whether a minimum number of items were extracted and fails if it is less than the expected threshold.

```
from spidermon import Monitor, monitors

@monitors.name('Item count')
class ItemCountMonitor(Monitor):

    @monitors.name('Minimum items extracted')
    def test_minimum_number_of_items_extracted(self):
        minimum_threshold = 100
        item_extracted = getattr(self.data.stats, 'item_scraped_count', 0)
        self.assertFalse(
            item_extracted < minimum_threshold,
            msg='Extracted less than {} items'.format(minimum_threshold)
        )
```

A *Monitor* instance defines a monitor that includes your monitoring logic and has the following properties that can be used to help you implement your monitors:

`data.stats` dict-like object containing the stats of the spider execution

`data.crawler` instance of actual *Crawler* object

`data.spider` instance of actual *Spider* object

`class spidermon.core.monitors.Monitor` (*methodName='runTest', name=None*)

### 1.3.2 Monitor Suites

A *Monitor Suite* groups a set of *Monitor* classes and allows you to specify which actions must be executed at specified moments of the spider execution.

Here is an example of how to configure a new monitor suite in your project:

```
# monitors.py
from spidermon.core.suites import MonitorSuite

# Monitor definition above...
class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [
        # (your monitors)
    ]

    monitors_finished_actions = [
        # actions to execute when suite finishes its execution
    ]
```

(continues on next page)

(continued from previous page)

```
monitors_failed_actions = [  
    # actions to execute when suite finishes its execution with a failed monitor  
]
```

```
# settings.py  
SPIDERMON_SPIDER_OPEN_MONITORS = (  
    # list of monitor suites to be executed when the spider starts  
)  
  
SPIDERMON_SPIDER_CLOSE_MONITORS = (  
    # list of monitor suites to be executed when the spider finishes  
)
```

**class MonitorSuite** (*name=None, monitors=None, monitors\_finished\_actions=None, monitors\_passed\_actions=None, monitors\_failed\_actions=None, order=None, crawler=None*)

An instance of *MonitorSuite* defines a set of monitors and actions to be executed after the job finishes its execution.

*name* suite name

*monitors* list of *Monitor* that will be executed if this suite is enabled.

*monitors\_finished\_actions* list of action classes that will be executed when all monitors finished their execution.

*monitors\_passed\_actions* list of action classes that will be executed if all monitors passed.

*monitors\_failed\_actions* list of action classes that will be executed if at least one of the monitors failed.

*order* if you have more than one suite enabled in your project, this integer defines the order of execution of the suites

*crawler* crawler instance

**on\_monitors\_finished** (*result*)

Executed right after the monitors finished their execution and before any other action is executed.

*result* stats of the spider execution

**on\_monitors\_passed** (*result*)

Executed right after the monitors finished their execution but after the actions defined in *monitors\_finished\_actions* were executed if all monitors passed.

*result* stats of the spider execution

**on\_monitors\_failed** (*result*)

Executed right after the monitors finished their execution but after the actions defined in *monitors\_finished\_actions* were executed if at least one monitor failed.

*result* stats of the spider execution

### 1.3.3 Base Stat Monitor

Most of the monitors we create validate a numerical value from job stats against a configurable threshold. This is a common pattern that leads us to create almost repeated code for any new monitor we add to our projects.

To reduce the amount of boilerplate code, we have this base class that your custom monitor can inherit from and with a few attributes you end with a full functional monitor that just needs to be added to your Monitor Suite to be used.

```
class spidermon.contrib.scrapy.monitors.BaseStatMonitor (methodName='runTest',  
name=None)
```

Base Monitor class for stat-related monitors.

Create a monitor class inheriting from this class to have a custom monitor that validates numerical stats from your job execution against a configurable threshold.

As an example, we will create a new monitor that will check if the value obtained in a job stat 'numerical\_job\_statistic' is greater than or equal to the value configured in CUSTOM\_STAT\_THRESHOLD project setting:

```
class MyCustomStatMonitor(BaseStatMonitor):  
    stat_name = "numerical_job_statistic"  
    threshold_setting = "CUSTOM_STAT_THRESHOLD"  
    assert_type = ">="
```

For the `assert_type` property you can select one of the following:

>	Greater than
>=	Greater than or equal
<	Less than
<=	Less than or equal
==	Equal
!=	Not equal

Sometimes, we don't want a fixed threshold, but a dynamic based on more than one stat or getting data external from the job execution (e.g., you want the threshold to be related to another stat, or you want to get the value of a stat from a previous job).

As an example, the following monitor will use as threshold the a variable number of errors allowed based on the number of items scraped. So this monitor will pass only if the number of errors is less than 1% of the number of items scraped:

```
class MyCustomStatMonitor(BaseStatMonitor):  
    stat_name = "log_count/ERROR"  
    assert_type = "<"  
  
    def get_threshold(self):  
        item_scraped_count = self.stats.get("item_scraped_count")  
        return item_scraped_count * 0.01
```

By default, if the stat can't be found in job statistics, the monitor will fail. If you want the monitor to be skipped in that case, you should set `fail_if_stat_missing` attribute as `False`.

The following monitor will not fail if the job doesn't have a `numerical_job_statistic` value in its statistics:

```
class MyCustomStatMonitor(BaseStatMonitor):  
    stat_name = "numerical_job_statistic"  
    threshold_setting = "CUSTOM_STAT_THRESHOLD"  
    assert_type = ">="  
    fail_if_stat_missing = False
```

### 1.3.4 The Basic Monitors

Spidermon has some batteries included :)

```
class spidermon.contrib.scrapy.monitors.ItemCountMonitor (methodName='runTest',  
                                                    name=None)
```

Check if spider extracted the minimum number of items.

You can configure it using `SPIDERMON_MIN_ITEMS` setting. There's **NO** default value for this setting, if you try to use this monitor without setting it, it'll raise a `NotConfigured` exception.

```
class spidermon.contrib.scrapy.monitors.ErrorCountMonitor (methodName='runTest',  
                                                    name=None)
```

Check for errors in the spider log.

You can configure it using `SPIDERMON_MAX_ERRORS` setting. There's **NO** default value for this setting, if you try to use this monitor without setting it, it'll raise a `NotConfigured` exception.

If the job doesn't have any error, the monitor will be skipped.

```
class spidermon.contrib.scrapy.monitors.WarningCountMonitor (methodName='runTest',  
                                                    name=None)
```

Check for warnings in the spider log.

You can configure it using `SPIDERMON_MAX_WARNINGS` setting. There's **NO** default value for this setting, if you try to use this monitor without setting it, it'll raise a `NotConfigured` exception.

If the job doesn't have any warning, the monitor will be skipped.

```
class spidermon.contrib.scrapy.monitors.FinishReasonMonitor (methodName='runTest',  
                                                    name=None)
```

Check if a job has a expected finish reason.

You can configure the expected reason with the `SPIDERMON_EXPECTED_FINISH_REASONS`, it should be an iterable of valid finish reasons.

The default value of this settings is: `['finished', ]`.

```
class spidermon.contrib.scrapy.monitors.UnwantedHTTPCodesMonitor (methodName='runTest',  
                                                    name=None)
```

Check for maximum number of unwanted HTTP codes. You can configure it using `SPIDERMON_UNWANTED_HTTP_CODES_MAX_COUNT` setting or `SPIDERMON_UNWANTED_HTTP_CODES` setting

This monitor fails if during the spider execution, we receive more than the number of `SPIDERMON_UNWANTED_HTTP_CODES_MAX_COUNT` setting for at least one of the HTTP Status Codes in the list defined in `SPIDERMON_UNWANTED_HTTP_CODES` setting.

Default values are:

```
SPIDERMON_UNWANTED_HTTP_CODES_MAX_COUNT = 10  
SPIDERMON_UNWANTED_HTTP_CODES = [400, 407, 429, 500, 502, 503, 504, 523, 540, 541]
```

`SPIDERMON_UNWANTED_HTTP_CODES` can also be a dictionary with the HTTP Status Code as key and the maximum number of accepted responses with that code.

With the following setting, the monitor will fail if more than 100 responses are 404 errors or at least one 500 error:

```
SPIDERMON_UNWANTED_HTTP_CODES = {  
    400: 100,  
    500: 0,  
}
```

**class** spidermon.contrib.scrapy.monitors.**ItemValidationMonitor** (*methodName='runTest', name=None*)

This monitor checks if the amount of validation errors is lesser or equal to a specified threshold.

This amount is provided by `spidermon/validation/fields/errors` value of your job statistics. If the value is not available in the statistics (i.e., no validation errors), the monitor will be skipped.

**Warning:** You need to enable item validation in your project so this monitor can be used.

Configure the threshold using the `SPIDERMON_MAX_ITEM_VALIDATION_ERRORS` setting. There's **NO** default value for this setting. If you try to use this monitor without a value specified, a `NotConfigured` exception will be raised.

**class** spidermon.contrib.scrapy.monitors.**FieldCoverageMonitor** (*methodName='runTest', name=None*)

Validate if field coverage rules are met.

To use this monitor you need to enable the `SPIDERMON_ADD_FIELD_COVERAGE` setting, which will add information about field coverage to your spider statistics.

To define your field coverage rules create a dictionary containing the expected coverage for each field you want to monitor.

As an example, if the items you are returning from your spider are Python dictionaries with the following format:

```
{
  "field_1": "some_value",
  "field_2": "some_value",
  "field_3": {
    "field_3_1": "some_value",
    "field_3_2": "some_value",
  }
}
```

A set of rules may be defined as follows:

```
# project/settings.py
SPIDERMON_FIELD_COVERAGE_RULES = {
    "dict/field_1": 0.4, # Expected 40% coverage for field_1
    "dict/field_2": 1.0, # Expected 100% coverage for field_2
    "dict/field_3": 0.8, # Expected 80% coverage for parent field_3
    "dict/field_3/field_3_1": 0.5, # Expected 50% coverage for nested field_3_1
}
```

You are not obligated to set rules for every field, just for the ones in which you are interested. Also, you can monitor nested fields if available in your returned items.

**Warning:** Rules for nested fields will be validated against the total number of items returned.

For the example below, rule for `dict/field_3/field_3_1` will validate if 50% of **all** items returned contains `field_3_1`, not just the ones that contain parent `field_3`.

**Note:** If you are returning an item type other than a dictionary, replace *dict* by the class name of the item you are returning.

Considering you have an item defined as:

```
class MyCustomItem(scrapy.Item):
    field_1 = scrapy.Field()
    field_2 = scrapy.Field()
```

You must define the field coverage rules as follows:

```
SPIDERMON_FIELD_COVERAGE_RULES = {
    "MyCustomItem/field_1": 0.4,
    "MyCustomItem/field_2": 1.0,
}
```

**class** spidermon.contrib.scrapy.monitors.**RetryCountMonitor** (*methodName='runTest', name=None*)

Check if any requests have reached the maximum amount of retries and the crawler had to drop those requests.

You can configure it using the `SPIDERMON_MAX_RETRIES` setting. The default is `-1` which disables the monitor.

**class** spidermon.contrib.scrapy.monitors.**DownloaderExceptionMonitor** (*methodName='runTest', name=None*)

This monitor checks if the amount of downloader exceptions (timeouts, rejected connections, etc.) is lesser or equal to a specified threshold.

This amount is provided by `downloader/exception_count` value of your job statistics. If the value is not available in the statistics (i.e., no exception was raised), the monitor will be skipped.

Configure the threshold using the `SPIDERMON_MAX_DOWNLOADER_EXCEPTIONS` setting. There's **NO** default value for this setting. If you try to use this monitor without a value specified, a `NotConfigured` exception will be raised.

**class** spidermon.contrib.scrapy.monitors.**SuccessfulRequestsMonitor** (*methodName='runTest', name=None*)

Check the amount of successful requests.

You can configure it using the `SPIDERMON_MIN_SUCCESSFUL_REQUESTS` setting.

**class** spidermon.contrib.scrapy.monitors.**TotalRequestsMonitor** (*methodName='runTest', name=None*)

Check the total amount of requests.

You can configure it using the `SPIDERMON_MAX_REQUESTS_ALLOWED` setting. The default is `-1` which disables the monitor.

### 1.3.5 Is there a Basic Scrapy Suite ready to use?

Of course, there is! We really want to make it easy for you to monitor your spiders ;)

**class** spidermon.contrib.scrapy.monitors.**SpiderCloseMonitorSuite** (*name=None, monitors=None, monitors\_finished\_actions=None, monitors\_passed\_actions=None, monitors\_failed\_actions=None, order=None, crawler=None*)

This Monitor Suite implements the following monitors:

- *ItemCountMonitor*
- *ItemValidationMonitor*
- *ErrorCountMonitor*
- *WarningCountMonitor*
- *FinishReasonMonitor*
- *UnwantedHTTPCodesMonitor*
- *FieldCoverageMonitor*
- *RetryCountMonitor*
- *DownloaderExceptionMonitor*
- *SuccessfulRequestsMonitor*
- *TotalRequestsMonitor*

You can easily enable this monitor *after* enabling Spidermon:

```
SPIDERMON_SPIDER_CLOSE_MONITORS = (
    'spidermon.contrib.scrapy.monitors.SpiderCloseMonitorSuite',
)
```

If you want only some of these monitors it's easy to create your own suite with your own list of monitors similar to this one.

### 1.3.6 Periodic Monitors

Sometimes we don't want to wait until the end of the spider execution to monitor it. For example, we may want to be notified as soon the number of errors reaches a value or close the spider if the time elapsed is greater than expected.

You define your *Monitors* and *Monitor Suites* the same way as before, but you need to provide the time interval (in seconds) between each of the times the *Monitor Suites* is run.

In the following example, we defined a periodic monitor suite that will be executed every minute and will verify if the number of errors found is lesser than a value. If not, the spider will be closed.

First we define a new action that will close the spider when executed:

```
# tutorial/actions.py
from spidermon.core.actions import Action

class CloseSpiderAction(Action):

    def run_action(self):
        spider = self.data['spider']
        spider.logger.info("Closing spider")
        spider.crawler.engine.close_spider(spider, 'closed_by_spidermon')
```

Then we create our monitor and monitor suite that verifies the number of errors and then take an action if it fails:

```
# tutorial/monitors.py
from tutorial.actions import CloseSpiderAction

@monitors.name('Periodic job stats monitor')
```

(continues on next page)

(continued from previous page)

```
class PeriodicJobStatsMonitor(Monitor, StatsMonitorMixin):

    @monitors.name('Maximum number of errors reached')
    def test_number_of_errors(self):
        accepted_num_errors = 20
        num_errors = self.data.stats.get('log_count/ERROR', 0)

        msg = 'The job has exceeded the maximum number of errors'
        self.assertLessEqual(num_errors, accepted_num_errors, msg=msg)

class PeriodicMonitorSuite(MonitorSuite):
    monitors = [PeriodicJobStatsMonitor]
    monitors_failed_actions = [CloseSpiderAction]
```

The last step is to configure the suite to be executed every 60 seconds:

```
# tutorial/settings.py

SPIDERMON_PERIODIC_MONITORS = {
    'tutorial.monitors.PeriodicMonitorSuite': 60, # time in seconds
}
```

### 1.3.7 What to monitor?

These are some of the usual metrics used in the monitors:

- the amount of items extracted by the spider.
- the amount of successful responses received by the spider.
- the amount of failed responses (server-side errors, network errors, proxy errors, etc.).
- the amount of requests that reach the maximum amount of retries and are finally discarded.
- the amount of time it takes to finish the crawl.
- the amount of errors in the log (spider errors, generic errors detected by Scrapy, etc.)
- the amount of bans.
- the job outcome (if it finishes without major issues or if it is closed prematurely because it detects too many bans, for example).
- the amount of items that don't contain a specific field or a set of fields
- the amount of items with validation errors (missing required fields, incorrect format, values that don't match a specific regular expression, strings that are too long/short, numeric values that are too high/low, etc.)

## 1.4 Item Validation

One useful feature when monitoring a spider is being able to validate your returned items against a defined schema.

Spidermon provides a mechanism that allows you to define an item schema and validation rules that will be executed for each item returned. To enable the item validation feature, the first step is to enable the built-in item pipeline in your project settings:

```
# tutorial/settings.py
ITEM_PIPELINES = {
    'spidermon.contrib.scrapy.pipelines.ItemValidationPipeline': 800,
}
```

**Warning:** Preferably, enable it as the last pipeline executed, ensuring that no subsequent pipeline changes the content of the item, ignoring the validation already performed.

After that, you need to choose which validation library will be used. Spidermon accepts schemas defined using [schematics](#) or [JSON Schema](#).

### 1.4.1 With schematics

[Schematics](#) is a validation library based on ORM-like models. These models include some common data types and validators, but they can also be extended to define custom validation rules.

**Warning:** You need to install [schematics](#) to use this feature.

```
# Usually placed in validators.py file
from schematics.models import Model
from schematics.types import URLType, StringType, ListType

class QuoteItem(Model):
    quote = StringType(required=True)
    author = StringType(required=True)
    author_url = URLType(required=True)
    tags = ListType(StringType)
```

Check [schematics documentation](#) to learn how to define a model and how to extend the built-in data types.

### 1.4.2 With JSON Schema

[JSON Schema](#) is a powerful tool for validating the structure of JSON data. You can define which fields are required, the type assigned to each field, a regular expression to validate the content and much more.

**Warning:** You need to install [jsonschema](#) to use this feature.

This [guide](#) explains the main keywords and how to generate a schema. Here we have an example of a schema for the quotes item from the [tutorial](#).

```
{
  "$schema": "http://json-schema.org/draft-07/schema",
  "type": "object",
  "properties": {
    "quote": {
      "type": "string"
    },
    "author": {
```

(continues on next page)

```
    "type": "string"
  },
  "author_url": {
    "type": "string",
    "pattern": ""
  },
  "tags": {
    "type": "array",
    "items": {
      "type": "string"
    }
  }
},
"required": [
  "quote",
  "author",
  "author_url"
]
}
```

### 1.4.3 Settings

These are the settings used for configuring item validation:

#### SPIDERMON\_VALIDATION\_ADD\_ERRORS\_TO\_ITEMS

Default: False

When set to `True`, this adds a field called `_validation` to the item that contains any validation errors. You can change the name of the field by assigning a name to `SPIDERMON_VALIDATION_ERRORS_FIELD`:

```
{
  '_validation': defaultdict(<class 'list'>, {'author_url': ['Invalid URL']}),
  'author': 'C.S. Lewis',
  'author_url': 'invalid_url',
  'quote': 'Some day you will be old enough to start reading fairy tales '
          'again.',
  'tags': ['age', 'fairytales', 'growing-up']
}
```

#### SPIDERMON\_VALIDATION\_DROP\_ITEMS\_WITH\_ERRORS

Default: False

Whether to drop items that contain validation errors.

#### SPIDERMON\_VALIDATION\_ERRORS\_FIELD

Default: `_validation`

The name of the field added to the item when a validation error happens and `SPIDERMON_VALIDATION_ADD_ERRORS_TO_ITEMS` is enabled.

## SPIDERMON\_VALIDATION\_MODELS

Default: None

A *list* containing the *schematics models* that contain the definition of the items that need to be validated.

```
# settings.py

SPIDERMON_VALIDATION_MODELS = [
    'tutorial.validators.DummyItemModel'
]
```

If you are working on a spider that produces multiple items types, you can define it as a *dict*:

```
# settings.py

from tutorial.items import DummyItem, OtherItem

SPIDERMON_VALIDATION_MODELS = {
    DummyItem: 'tutorial.validators.DummyItemModel',
    OtherItem: 'tutorial.validators.OtherItemModel',
}
```

## SPIDERMON\_VALIDATION\_SCHEMAS

Default: None

A *list* containing the location of the item schema. Could be a local path or a URL.

```
# settings.py

SPIDERMON_VALIDATION_SCHEMAS = [
    '/path/to/schema.json',
    's3://bucket/schema.json',
    'https://example.com/schema.json',
]
```

If you are working on a spider that produces multiple items types, you can define it as a *dict*:

```
# settings.py

from tutorial.items import DummyItem, OtherItem

SPIDERMON_VALIDATION_SCHEMAS = {
    DummyItem: '/path/to/dummyitem_schema.json',
    OtherItem: '/path/to/otheritem_schema.json',
}
```

### 1.4.4 Validation in Monitors

You can build a monitor that checks the validation problems and raises errors if there are too many. You can base it on `spidermon.contrib.monitors.mixins.ValidationMonitorMixin` which provides methods that can be useful for this. There are 2 groups of methods, for checking all validation errors and specifically for checking `missing_required_field` errors. All of these methods rely on the job stats, reading `spidermon/validation/fields/errors/*` entries.

- `check_missing_required_fields`, `check_missing_required_field` - check that number of `missing_required_field` errors is less than the specified threshold.
- `check_missing_required_fields_percent`, `check_missing_required_field_percent` - check that percent of `missing_required_field` errors is less than the specified threshold.
- `check_fields_errors`, `check_field_errors` - check that the number of specified (or all) errors is less than the specified threshold.
- `check_fields_errors_percent`, `check_field_errors_percent` - check that the percent of specified (or all) errors is less than the specified threshold.

All `*_field` method take a name of one field, while all `*_fields` method take a list of field names.

**Warning:** The default behavior for `*_fields` methods when no field names is passed is to combine error counts for all fields instead of checking each field separately. This is usually not very useful and inconsistent with the behavior when a list of fields is passed, so you should set the `correct_field_list_handling` monitor attribute to get the correct behavior. This will be the default in some later version.

---

**Note:** The `*_percent` methods receive the ratio, not the percent number, so for 15% you need to pass 0.15.

---

Some examples:

```
# checks that each of field2 and field3 is missing in no more than 10 items
self.check_missing_required_fields(field_names=['field2', 'field3'], allowed_count=10)

# checks that field2 has errors in no more than 15% of items
self.check_field_errors_percent(field_name='field2', allowed_percent=0.15)

# checks that no errors is present in any fields
self.check_field_errors_percent()
```

## 1.5 Expression Monitors

Expressions Monitors are *Monitors* created on-the-fly when Spidermon extension initializes. They can create tests based on simple expressions defined in a dictionary in your settings like:

```
SPIDERMON_SPIDER_OPEN_EXPRESSION_MONITORS = [
    {
        "name": "DumbChecksMonitor",
        "tests": [
            {
                "name": "test_spider_name",
                "expression": "spider.name == 'httpbin'",
            },
        ],
    },
],
]
```

The definition of each monitor should follow the *expression monitor schema*.

Use the following settings to configure expression monitors:

- `SPIDERMON_SPIDER_OPEN_EXPRESSION_MONITORS`

- `SPIDERMON_SPIDER_CLOSE_EXPRESSION_MONITORS`
- `SPIDERMON_ENGINE_STOP_EXPRESSION_MONITORS`

You have the following objects available to be used in your *expression*:

- `stats`
- `crawler`
- `spider`
- `job`
- `validation`
- `responses`

**Note:** Notice that not the full-set of the Python Language features are available to the expressions, only the ones that makes sense for a simple expressions that should evaluate to `True` or `False`.

To have a more deep understand about which features of the language are available please refer to `spidermon.python.interpreter.Interpreter`.

### 1.5.1 How to create an expression monitor

First you need to choose *when* you want to run your expression monitors.

You can use `SPIDERMON_SPIDER_OPEN_EXPRESSION_MONITORS` to run a monitor when a spider opens, or `SPIDERMON_SPIDER_CLOSE_EXPRESSION_MONITORS` if you want to run a monitor when a spider is closed.

There's also the `SPIDERMON_ENGINE_STOP_EXPRESSION_MONITORS` setting to run a monitor once the engine has stopped.

Here's an example of how to declare two `ExpressionMonitors`.

The first monitor with two tests, one for checking the spider name and other test to check if the crawler is there. The 2nd monitor will check if the spider finished with `finished`:

```
[
  {
    "name": "DumbChecksMonitor",
    "description": "My expression monitor",
    "tests": [
      {
        "name": "test_spider_name",
        "description": "Test spider name",
        "expression": "spider.name == 'httpbin'",
      },
      {
        "name": "test_crawler_exists",
        "description": "Test Crawler exists",
        "expression": "crawler is not None"
      }
    ]
  },
  {
    "name": "FinishedOkMonitor",
    "description": "My expression monitor 2",
```

(continues on next page)

```
    "tests": [
      {
        "name": "test_finish_reason",
        "description": "Test finish reason",
        "expression": 'stats["finish_reason"] == "finished"',
      },
    ],
  }
]
```

## 1.5.2 Expression monitor schema

Each *expression monitor* should follow this schema:

```
{
  "type": "object",
  "properties": {
    "name": {"type": "string", "minLength": 1},
    "description": {"type": "string", "minLength": 1},
    "tests": {
      "type": "array",
      "items": {
        "type": "object",
        "properties": {
          "name": {"type": "string", "minLength": 1},
          "description": {"type": "string", "minLength": 1},
          "expression": {"type": "string", "minLength": 1},
          "fail_reason": {"type": "string", "minLength": 1},
        },
        "required": ["name", "expression"],
      },
    },
  },
  "required": ["name", "tests"],
}
```

## 1.6 Settings

The Spidermon settings allow you to customize the behaviour of your monitors enabling, disabling and configuring features like enabled monitors, monitor actions, item validation and notifications.

### 1.6.1 Built-in settings reference

Here's a list of all available Spidermons settings, in alphabetical order, along with their default values and the scope where they apply. These settings must be defined in *settings.py* file of your Scrapy project.

#### SPIDERMON\_ENABLED

Default: `False`

Whether to enable Spidermon.

## SPIDERMON\_EXPRESSIONS\_MONITOR\_CLASS

Default: `spidermon.python.monitors.ExpressionMonitor`

A subclass of `spidermon.python.monitors.ExpressionMonitor`.

This class will be used to generate *expression monitors*.

- `SPIDERMON_SPIDER_CLOSE_EXPRESSION_MONITORS`
- `SPIDERMON_SPIDER_OPEN_EXPRESSION_MONITORS`
- `SPIDERMON_ENGINE_STOP_EXPRESSION_MONITORS`

---

**Note:** You probably will not change this setting unless you have an advanced use case and needs to change how the context data is build or how the on-the-fly `MonitorSuite` are generated. Otherwise the default should be enough.

---

## SPIDERMON\_PERIODIC\_MONITORS

Default: `{}`

A dict containing the monitor suites that must be executed periodically as key and the time interval (in seconds) between the executions as value.

For example, the following suite will be executed every 30 minutes:

```
SPIDERMON_PERIODIC_MONITORS = {
    'tutorial.monitors.PeriodicMonitorSuite': 1800,
}
```

## SPIDERMON\_SPIDER\_CLOSE\_MONITORS

Default: `[]`

List of monitor suites to be executed when the spider closes.

## SPIDERMON\_SPIDER\_CLOSE\_EXPRESSION\_MONITORS

Default: `[]`

List of dictionaries describing *expression monitors* to run when a spider is closed.

## SPIDERMON\_SPIDER\_OPEN\_MONITORS

Default: `[]`

List of monitor suites to be executed when the spider starts.

## SPIDERMON\_SPIDER\_OPEN\_EXPRESSION\_MONITORS

Default: `[]`

List of dictionaries describing *expression monitors* to run when a spider is opened.

### SPIDERMON\_ENGINE\_STOP\_MONITORS

List of monitor suites to be executed when the crawler engine is stopped.

### SPIDERMON\_ENGINE\_STOP\_EXPRESSION\_MONITORS

Default: []

List of dictionaries describing *expression monitors* to run when the engine is stopped.

### SPIDERMON\_ADD\_FIELD\_COVERAGE

Default: False

When enabled, Spidermon will add statistics about the number of items scraped and coverage for each existing field following this format:

```
'spidermon_item_scraped_count/<item_type>/<field_name>': <item_count>
'spidermon_field_coverage/<item_type>/<field_name>': <coverage>
```

---

**Note:** Nested fields are also supported. For example, if your spider returns these items:

```
[
  {
    "field_1": {
      "nested_field_1_1": "value",
      "nested_field_1_2": "value",
    },
  },
  {
    "field_1": {
      "nested_field_1_1": "value",
    },
    "field_2": "value"
  },
]
```

Statistics will be like the following:

```
'spidermon_item_scraped_count/dict': 2,
'spidermon_item_scraped_count/dict/field_1': 2,
'spidermon_item_scraped_count/dict/field_1/nested_field_1_1': 2,
'spidermon_item_scraped_count/dict/field_1/nested_field_1_2': 1,
'spidermon_item_scraped_count/dict/field_2': 1,
'spidermon_field_coverage/dict/field_1': 1,
'spidermon_field_coverage/dict/field_1/nested_field_1_1': 1,
'spidermon_field_coverage/dict/field_1/nested_field_1_2': 0.5,
'spidermon_item_scraped_count/dict/field_2': 0.5,
```

### SPIDERMON\_FIELD\_COVERAGE\_SKIP\_NONE

Default: False

When enabled, returned fields that have None as value will not be counted as fields with a value.

Considering your spider returns the following items:

```
[
  {
    "field_1": None,
    "field_2": "value",
  },
  {
    "field_1": "value",
    "field_2": "value",
  },
]
```

If this setting is set to `True`, spider statistics will be:

```
'spidermon_item_scraped_count/dict': 2,
'spidermon_item_scraped_count/dict/field_1': 1, # Ignored None value
'spidermon_item_scraped_count/dict/field_2': 2,
'spidermon_field_coverage/dict/field_1': 0.5, # Ignored None value
'spidermon_item_scraped_count/dict/field_2': 1,
```

If this setting is not provided or set to `False`, spider statistics will be:

```
'spidermon_item_scraped_count/dict': 2,
'spidermon_item_scraped_count/dict/field_1': 2, # Did not ignore None value
'spidermon_item_scraped_count/dict/field_2': 2,
'spidermon_field_coverage/dict/field_1': 1, # Did not ignore None value
'spidermon_item_scraped_count/dict/field_2': 1,
```

## 1.7 “How-to” guides

### 1.7.1 How do I add required fields coverage validation?

When you enable *Item Validation* in your project you can use *ValidationMonitorMixin* in your monitor, which allows you to perform some extra checks on your results.

Considering that we have the *validation schema* from the *Getting started* section of our documentation, where the **author** field is required, we want to add a new monitor to ensure that no more than 20% of the items returned have the **author** not filled.

**Note:** The methods that will be presented next only work to check coverage of fields that are defined as **required** in your validation schema.

*ValidationMonitorMixin* gives you the *check\_missing\_required\_fields\_percent* method, which receives a list of field names and the maximum percentage allowed not to be filled. Using that we can create a monitor that enforces our validation rule:

```
from spidermon import Monitor
from spidermon.contrib.monitors.mixins import ValidationMonitorMixin

class CoverageValidationMonitor(Monitor, ValidationMonitorMixin):

    def test_required_fields_with_minimum_coverage(self):
```

(continues on next page)

(continued from previous page)

```
allowed_missing_percentage = 0.2
self.check_missing_required_fields_percent(
    field_names=["author"],
    allowed_percent=allowed_missing_percentage
)
```

We also have the option to set an absolute amount of items that we want to allow not to be filled. This requires us to use the `check_missing_required_fields` method. The following monitor will fail if more than 10 items returned do not have the **author** field filled.

```
class CoverageValidationMonitor(Monitor, ValidationMonitorMixin):

    def test_required_fields_with_minimum_coverage(self):
        allowed_missing_items = 10
        self.check_missing_required_fields(
            field_names=["author"],
            allowed_count=allowed_missing_items
        )
```

### Multiple fields

What if we want to validate more than one field? There are two different ways, depending on whether you want to use the same thresholds for both fields or a different one for each field.

Using the same threshold, we just need to pass a list with the field names to the desired validation method as follows:

```
class CoverageValidationMonitor(Monitor, ValidationMonitorMixin):

    def test_required_fields_with_minimum_coverage(self):
        allowed_missing_percentage = 0.2
        self.check_missing_required_fields_percent(
            field_names=["author", "author_url"],
            allowed_percent=allowed_missing_percentage
        )
```

However, if you want a different rule for different fields, you need to create a new monitor for each field:

```
class CoverageValidationMonitor(Monitor, ValidationMonitorMixin):

    def test_min_coverage_author_field(self):
        allowed_missing_percentage = 0.2
        self.check_missing_required_fields_percent(
            field_names=["author"],
            allowed_percent=allowed_missing_percentage
        )

    def test_min_coverage_author_url_field(self):
        allowed_missing_items = 10
        self.check_missing_required_fields(
            field_names=["author_url"],
            allowed_count=allowed_missing_items
        )
```

## 1.7.2 How do I configure a Slack bot for Spidermon?

## What are bots?

A bot is a type of Slack App designed to interact with users via conversation.

To work with *Slack Actions*, you will need a Slack bot which would send notifications to your Slack workspace from Spidermon.

### Steps

1. Create a Slack bot app.
2. Go to the *OAuth & Permissions* tab on the left sidebar.
3. Under *Bot Token Scopes* make sure the bot has the `chat:write` permission.
4. Once the bot is installed to your workspace, copy the Bot User OAuth Access Token from this tab. This *Bot User OAuth Access Token* is what we use for `SPIDERMON_SLACK_SENDER_TOKEN`.
5. Lastly, add your Slack credentials to your Scrapy project's settings.

```
# settings.py
SPIDERMON_SLACK_SENDER_TOKEN = 'YOUR_BOT_USER_OAUTH_ACCESS_TOKEN'
SPIDERMON_SLACK_SENDER_NAME = 'YOUR_BOT_USERNAME'
SPIDERMON_SLACK_RECIPIENTS = ['@yourself', '#yourprojectchannel']
```

## 1.7.3 How do I configure a Telegram bot for Spidermon?

### What are bots?

A bot is a type of Telegram user designed to interact with users via conversation.

To work with *Telegram Actions*, you will need a Telegram bot which would send notifications to Telegram from Spidermon.

### Steps

1. Create a Telegram bot.
2. Once your bot is created, you will receive its Authorization Token. This *Bot Authorization Token* is what we use for `SPIDERMON_TELEGRAM_SENDER_TOKEN`.
3. Add your Telegram bot credentials to your Scrapy project's settings.
4. Add the recipients to your Scrapy project's settings, getting the `chat_id` or `group_id` is not straightforward, there is an info bot that can help with this. Just forward a message from the user or group that you want to receive Spidermon notifications to `[@GroupIDbot](https://t.me/GroupIDbot)` and it will reply with the id. To forward a message from a group to the bot, you need to add the bot to that group before.
5. For notifications in groups: **Add your self-created bot** (from step 1.) to your group. For notifications in channels: **Add your self-created bot** (from step 1.) as administrator to your channel (not possible in browser version).

```
# settings.py
SPIDERMON_TELEGRAM_SENDER_TOKEN = 'YOUR_BOT_AUTHORIZATION_TOKEN'
SPIDERMON_TELEGRAM_RECIPIENTS = ['chat_id', 'group_id', '@channelname']
```

## 1.7.4 How do I configure a Discord bot for Spidermon?

### What are bots?

A bot is a type of Discord user designed to interact with users via conversation.

To work with *Discord Actions*, you will need a Discord webhook which would send notifications to Discord from Spidermon.

### Steps

1. Create a Discord webhook <<https://discord.com/developers/docs/resources/webhook>>‘\_.
2. Once your webhook is created, you will receive its URL. This is what we use for `SPIDERMON_DISCORD_WEBHOOK_URL`.
3. Add your Discord bot credential to your Scrapy project’s settings. That’s it.

```
# settings.py
SPIDERMON_DISCORD_WEBHOOK_URL = "DISCORD_WEBHOOK_URL"
```

## 1.7.5 How do I compare Spider executions?

Sometimes it is worthy to compare results from previous executions of your spider. For example, we should be able to track whether the number of items returned is lower than previous executions, which may indicate a problem.

Scrapy allows you to collect stats in the form key/value, but these stats are lost when the spider finishes its execution. Spidermon provides a built-in stats collector that stores the stats of all spider executions in your local file system.

After enabling this stats collector, every spider instance running will have a `stats_history` attribute containing a list of the stats of the previous spider executions that can be easily accessed in your monitors.

To enable it, include the following code in your project settings:

```
# tutorial/settings.py
STATS_CLASS = (
    "spidermon.contrib.stats.statscollectors.local_storage.
↪LocalStorageStatsHistoryCollector"
)

# Stores the stats of the last 10 spider execution (default=100)
SPIDERMON_MAX_STORED_STATS = 10
```

The following example shows how we can verify whether the number of items returned in the current spider execution is higher than 90% of the mean of items returned in the previous spider executions.

```
# tutorial/monitors.py
from spidermon import Monitor, MonitorSuite, monitors

@monitors.name("History Validation")
class HistoryMonitor(Monitor):

    @monitors.name("Expected number of items extracted")
    def test_expected_number_of_items_extracted(self):
        spider = self.data["spider"]
```

(continues on next page)

(continued from previous page)

```

total_previous_jobs = len(spider.stats_history)
if total_previous_jobs == 0:
    return

previous_item_extracted_mean = (
    sum(
        previous_job["item_scraped_count"]
        for previous_job in spider.stats_history
    )
    / total_previous_jobs
)
items_extracted = self.data.stats["item_scraped_count"]

# Minimum number of items we expect to be extracted
minimum_threshold = 0.9 * previous_item_extracted_mean

self.assertFalse(
    items_extracted <= minimum_threshold,
    msg="Expected at least {} items extracted.".format(
        minimum_threshold
    ),
)

class SpiderCloseMonitorSuite(MonitorSuite):
    monitors = [HistoryMonitor]

```

When running on [Scrapy Cloud](#) you can use `spidermon.contrib.stats.statscollectors.sc_collections.ScrapyCloudCollectionsStatsHistoryCollector` instead. This will save your stats in a [collection](#) on your scrapy dashboard, named like `{your_spider_name}_stats_history`. The rest of the sample code presented previously will work unchanged.

**Warning:** `STATS_CLASS` is overridden by default in [Scrapy Cloud](#). You need to manually include `spidermon.contrib.stats.statscollectors.sc_collections.DashCollectionsStatsHistoryCollector` in your spider settings.

## 1.8 Actions

By default, when a monitor suite finishes, the pass/fail information is included in the spider logs, which would be enough during development but useless when you are monitoring several spiders.

Spidermon allows you to define actions that are ran after the monitors finish. You can define your own actions or use one of the existing built-in actions.

### 1.8.1 E-mail action

This action relies on [Amazon Simple Email Service](#) to send an e-mail after the monitor suite finishes its execution. In this example, an e-mail will be sent when your monitor suite finishes no matter if it passed or failed:

```

from spidermon.contrib.actions.email.ses import SendSESEmail

class DummyMonitorSuite(MonitorSuite):

```

(continues on next page)

```

monitors = [
    DummyMonitor,
]

monitors_finished_actions = [
    SendSESEmail,
]

```

By default, Spidermon uses a HTML template that can be altered in `SPIDERMON_BODY_HTML_TEMPLATE` setting. You can use [Jinja2](#) as your template engine.

The result of a report generated using this default template may be seen next:

**Report Title**

Spider: **dummy**  
Version: 75cab09-jesuretry-407  
Items: -  
Requests: **2**  
Stats: **20**  
Running Time: 0:00h  
Finish Reason: finished  
Monitors: **2** **1**

**1 failed!**

Job: **278854/100/100**  
Priority: 2  
Tags: -

**Monitors**

**Item validation monitor**  
Validation of the extracted item fields.

Required fields ✔

**Job stats monitor**  
Job outcome ✔

Minimum number of items FAIL ✘

**Monitor Failures**

**Job stats monitor/Minimum number of items** FAIL  
*0 not greater than or equal to 1 : Number of scrapped items is not greater than or equal to 1*

```

Traceback (most recent call last):
  File "/tmp/unpacked-eggs/..._main..._egg/datafeeds/monitors.py", line 20, in
test_minimum_number_of_items
    self.assertGreaterEqual(self.item_scrapped_count(), expected_amount, msg)
AssertionError: 0 not greater than or equal to 1 : Number of scrapped items is
not greater than or equal to 1

```

**Stats**

```

{'downloader/request_bytes': 606,
'downloader/request_count': 2,
'downloader/request_method_count/GET': 2,
'downloader/response_bytes': 13330,
'downloader/response_count': 2,
'downloader/response_status_count/200': 1,
'downloader/response_status_count/301': 1,
'finish_reason': 'finished',
'finish_time': datetime.datetime(2018, 4, 20, 13, 39, 56, 586313),
'log_count/DEBUG': 3,
'log_count/INFO': 7,
'log_count/WARNING': 3,
'memusage/max': 163721216,
'response_received_count': 1,
'scheduler/dequeued': 2,
'scheduler/dequeued/disk': 2,
'scheduler/enqueued': 2,
'scheduler/enqueued/disk': 2,
'start_time': datetime.datetime(2018, 4, 20, 13, 39, 56, 418496)}

```

You can also define actions for when your monitors fails or passes also including actions to the lists `monitors_passed_actions` and `monitors_failed_actions`.

The following settings are the minimum needed to make this action works:

### SPIDERMON\_AWS\_ACCESS\_KEY

Default: None

AWS Access Key.

**Warning:** This setting has been deprecated in preference of SPIDERMON\_AWS\_ACCESS\_KEY\_ID.

### SPIDERMON\_AWS\_SECRET\_KEY

Default: None

AWS Secret Key.

**Warning:** This setting has been deprecated in preference of SPIDERMON\_AWS\_SECRET\_ACCESS\_KEY.

### SPIDERMON\_AWS\_ACCESS\_KEY\_ID

Default: None

AWS Access Key. If not set, it defaults to [AWS\\_ACCESS\\_KEY\\_ID](#) (scrapy credentials for AWS S3 storage).

### SPIDERMON\_AWS\_SECRET\_ACCESS\_KEY

Default: None

AWS Secret Key. If not set, it defaults to [AWS\\_SECRET\\_ACCESS\\_KEY](#) (scrapy credentials for AWS S3 storage).

### SPIDERMON\_AWS\_REGION\_NAME

AWS Region.

Default: us-east-1

### SPIDERMON\_EMAIL\_SENDER

Default: None

Address of the sender of the e-mail notification.

### SPIDERMON\_EMAIL\_TO

Default: None

List of all recipients of the e-mail notification.

The following settings can be used to improve the action:

### SPIDERMON\_BODY\_HTML

Default: None

### SPIDERMON\_BODY\_HTML\_TEMPLATE

String containing the location of the Jinja2 template for the Spidermon email report.

Default `reports/email/monitors/result.jinja`.

### SPIDERMON\_BODY\_TEXT

### SPIDERMON\_BODY\_TEXT\_TEMPLATE

### SPIDERMON\_EMAIL\_BCC

Default: None

### SPIDERMON\_EMAIL\_CONTEXT

Default: None

### SPIDERMON\_EMAIL\_CC

Default: None

### SPIDERMON\_EMAIL\_FAKE

Default: `False`

If set `True`, the e-mail content will be in the logs but no e-mail will be sent.

### SPIDERMON\_EMAIL\_REPLY\_TO

### SPIDERMON\_EMAIL\_SUBJECT

### SPIDERMON\_EMAIL\_SUBJECT\_TEMPLATE

## 1.8.2 Slack action

This action allows you to send custom messages to a [Slack](#) channel (or user) using a bot when your monitor suites finish their execution.

To use this action you need to:

1. Install [slackclient](#) 2.0 or higher:

```
$ pip install "slackclient>=2.0"
```

2. Provide the [Slack credentials](#) in your `settings.py` file as follows:

```
# settings.py
SPIDERMON_SLACK_SENDER_TOKEN = '<SLACK_SENDER_TOKEN>'
SPIDERMON_SLACK_SENDER_NAME = '<SLACK_SENDER_NAME>'
SPIDERMON_SLACK_RECIPIENTS = ['@yourself', '#yourprojectchannel']
```

A notification will look like the following one:

16:22 **bender** APP  quotes spider finished with errors!  
 (errors=1)  
 • Item count/Minimum number of items

Follow [these steps](#) to configure your Slack bot.

The following settings are the minimum needed to make this action works:

### SPIDERMON\_SLACK\_RECIPIENTS

List of recipients of the message. It could be a channel or an user.

### SPIDERMON\_SLACK\_SENDER\_NAME

Username of your bot.

### SPIDERMON\_SLACK\_SENDER\_TOKEN

*Bot User OAuth Access Token* of your bot.

**Warning:** Be careful when using bot user tokens in Spidermon. Do not publish bot user tokens in public code repositories.

Other settings available:

### SPIDERMON\_SLACK\_ATTACHMENTS

Default None

A string representing a [slack message attachment](#) JSON block.

### SPIDERMON\_SLACK\_ATTACHMENTS\_TEMPLATE

Default None

Absolute path to a Jinja2 template from which slack messages will be constructed from. If None it will use the default template from the [notifier templates](#) folder.

### **SPIDERMON\_SLACK\_FAKE**

Default: `False`

If set `True`, the Slack message content will be in the logs but nothing will be sent.

### **SPIDERMON\_SLACK\_INCLUDE\_ATTACHMENTS**

Default: `True`

Include attachment content in slack notification.

### **SPIDERMON\_SLACK\_INCLUDE\_MESSAGE**

Default: `True`

Include message content in slack notification.

### **SPIDERMON\_SLACK\_MESSAGE**

Default: `None`

A string representing containing standard text to send as a slack message.

### **SPIDERMON\_SLACK\_MESSAGE\_TEMPLATE**

Default: `None`

Absolute path to a Jinja2 template from which slack messages will be constructed from. If `None` it will use the default template from the `notifier templates` folder.

### **SPIDERMON\_SLACK\_NOTIFIER\_INCLUDE\_ERROR\_ATTACHMENTS**

Default: `True`

For `SendSlackMessageSpiderFinished` notifier only. Whether to include attachments in error notification messages.

### **SPIDERMON\_SLACK\_NOTIFIER\_INCLUDE\_OK\_ATTACHMENTS**

Default: `False`

For `SendSlackMessageSpiderFinished` notifier only. Whether to include attachments in ok notification messages.

### **SPIDERMON\_SLACK\_NOTIFIER\_INCLUDE\_REPORT\_LINK**

Default: `False`

For `SendSlackMessageSpiderFinished` notifier only. Whether to include a link to a spidermon report. See [file report actions](#).

## SPIDERMON\_SLACK\_NOTIFIER\_REPORT\_INDEX

Default: 0

For *SendSlackMessageSpiderFinished* notifier only. The index of the report to link if multiple reports generated. See file report actions.

### 1.8.3 Telegram action

This action allows you to send custom messages to a [Telegram](#) channel, group or user using a bot when your monitor suites finish their execution.

To use this action you need to provide the [Telegram bot token](#) in your `settings.py` file as follows:

```
# settings.py
SPIDERMON_TELEGRAM_SENDER_TOKEN = '<TELEGRAM_SENDER_TOKEN>'
SPIDERMON_TELEGRAM_RECIPIENTS = ['chatid', 'groupid' '@channelname']
```

A notification will look like the following:



Follow [these steps](#) to configure your Telegram bot.

The following settings are the minimum needed to make this action work:

## SPIDERMON\_TELEGRAM\_RECIPIENTS

List of recipients of the message. It could be a user id, group id or channel name.

## SPIDERMON\_TELEGRAM\_SENDER\_TOKEN

*Bot Authorization Token* of your bot.

**Warning:** Be careful when using bot user tokens in Spidermon. Do not publish bot user tokens in public code repositories.

Other settings available:

## SPIDERMON\_TELEGRAM\_FAKE

Default: `False`

If set `True`, the Telegram message content will be in the logs but nothing will be sent.

## SPIDERMON\_TELEGRAM\_MESSAGE

The message to be sent, it supports Jinja2 template formatting.

### SPIDERMON\_TELEGRAM\_MESSAGE\_TEMPLATE

Path to a Jinja2 template file to format messages sent by the Telegram Action.

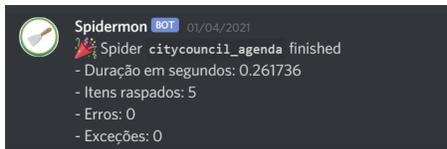
#### 1.8.4 Discord action

This action allows you to send custom messages to a [Discord](#) channel using a bot when your monitor suites finish their execution.

To use this action you need to provide the [Discord webhook URL](#) in your `settings.py` file as follows:

```
# settings.py
SPIDERMON_DISCORD_WEBHOOK_URL = "<DISCORD_WEBHOOK_URL>"
```

A notification will look like the following:



Follow [these steps](#) to configure your Discord bot.

The following settings are the minimum needed to make this action work:

### SPIDERMON\_DISCORD\_WEBHOOK\_URL

*Webhook URL* of your bot.

**Warning:** Be careful when using bot webhooks URL in Spidermon. Do not publish them in public code repositories.

Other settings available:

### SPIDERMON\_DISCORD\_FAKE

Default: `False`

If set `True`, the Discord message content will be in the logs but nothing will be sent.

### SPIDERMON\_DISCORD\_MESSAGE

The message to be sent, it supports Jinja2 template formatting.

### SPIDERMON\_DISCORD\_MESSAGE\_TEMPLATE

Path to a Jinja2 template file to format messages sent by the Discord Action.

## 1.8.5 Job tags action

If you are running your spider using the [Scrapy Cloud](#) you are able to include tags in your jobs. Spidermon includes two actions that may be used to add or to remove tags to your jobs depending on the result of the monitoring.

In this example, considering that you defined a *running* tag when you start the job in [Scrapy Cloud](#), if the job passes without errors, it will remove this tag. If the job fails the *failed* tag will be added to the job so you can easily look for failed jobs.

```
# monitors.py
from spidermon.contrib.actions.jobs.tags import AddJobTags, RemoveJobTags

class DummyMonitorSuite(MonitorSuite):
    monitors = [
        DummyMonitor,
    ]

    monitors_passed_actions = [
        RemoveJobTags,
    ]

    monitors_failed_actions = [
        AddJobTags,
    ]
```

```
# settings.py
SPIDERMON_JOB_TAGS_TO_ADD = ['failed', ]
SPIDERMON_JOB_TAGS_TO_REMOVE = ['running', ]
```

By default we have the following settings when using these two actions:

### SPIDERMON\_JOB\_TAGS\_TO\_ADD

List of tags to be included when *AddJobTags* is executed.

### SPIDERMON\_JOB\_TAGS\_TO\_REMOVE

List of tags to be removed when *RemoveJobTags* is executed.

If you want to have different rules adding or removing tags for different results of the monitoring, you need to create a custom action class including the name of the setting that will contain the list of tags that will be included in the job:

```
# monitors.py
from spidermon.contrib.actions.jobs.tags import AddJobTags

class AddJobTagsPassed(AddJobTags):
    tag_settings = 'TAG_TO_ADD_WHEN_PASS'

class AddJobTagsFailed(AddJobTags):
    tag_settings = 'TAG_TO_ADD_WHEN_FAIL'

class DummyMonitorSuite(MonitorSuite):
    monitors = [
        DummyMonitor,
    ]
```

(continues on next page)

(continued from previous page)

```
monitors_passed_actions = [
    AddJobTagsPassed,
]

monitors_failed_actions = [
    AddJobTagsFailed,
]
```

```
# settings.py
TAG_TO_ADD_WHEN_PASS = ['passed', ]
TAG_TO_ADD_WHEN_FAIL = ['failed', ]
```

### 1.8.6 File Report Action

This action allows to create a file report based on a template. You can use [Jinja2](#) as your template engine.

In this example we will create a file called *my\_report.html* when the monitor suite finishes:

```
# monitors.py
from spidermon.contrib.actions.reports.files import CreateFileReport

class DummyMonitorSuite(MonitorSuite):
    monitors = [
        DummyMonitor,
    ]

    monitors_finished_actions = [
        CreateFileReport,
    ]
```

```
# settings.py
SPIDERMON_REPORT_TEMPLATE = 'reports/email/monitors/result.jinja'
SPIDERMON_REPORT_CONTEXT = {
    'report_title': 'Spidermon File Report'
}
SPIDERMON_REPORT_FILENAME = 'my_report.html'
```

Settings available:

#### **SPIDERMON\_REPORT\_CONTEXT**

Dictionary containing context variables to be included in your report.

#### **SPIDERMON\_REPORT\_FILENAME**

String containing the path of the generated report file.

#### **SPIDERMON\_REPORT\_TEMPLATE**

String containing the location of the template for the file report.

## 1.8.7 S3 Report action

This action works exactly like *File Report Action* but instead of saving the generated report locally, it uploads it to a S3 Amazon Bucket.

Settings available:

**SPIDERMON\_REPORT\_S3\_BUCKET**

**SPIDERMON\_REPORT\_S3\_CONTENT\_TYPE**

**SPIDERMON\_REPORT\_S3\_FILENAME**

**SPIDERMON\_REPORT\_S3\_MAKE\_PUBLIC**

**SPIDERMON\_REPORT\_S3\_REGION\_ENDPOINT**

## 1.8.8 Sentry action

This action allows you to send custom messages to [Sentry](#) when your monitor suites finish their execution. To use this action you need to provide the [Sentry DSN](#) in your *settings.py* file as follows:

```
# settings.py
SPIDERMON_SENTRY_DSN = '<SENTRY_DSN_URL>'
SPIDERMON_SENTRY_PROJECT_NAME = '<PROJECT_NAME>'
SPIDERMON_SENTRY_ENVIRONMENT_TYPE = '<ENVIRONMENT_TYPE>'
```

A notification on [Sentry](#) will look like the following one:

The screenshot shows a Sentry notification interface. At the top, it displays 'Dummy | Production | Spider canadastays.com notification' with 'Project Name' and 'Environment Type' labels. The issue is identified as 'PYTHON-D' with 1 event. Below this, there are action buttons for 'Resolve', 'Ignore', 'Star', 'Share', and 'Details'. The event details section shows the event ID '02c69295720b49ff9f333e1ec780d55e' and the timestamp 'Feb 14, 2019 1:12:39 PM UTC | JSON (1.1 KB)'. The message section contains a traceback from a file named 'monitors.py' at line 24, indicating an 'AssertionError: 0 == 0 : No item scrapped'. The user section shows the IP address field. The additional data section is expanded, showing a list of failed monitors with a count of 1, 0 items counted, a job link to 'https://app.scrapinghub.com/p', and a passed monitors count of 5.

The message will have tags based on the failed monitor names (after replacing whitespace, special symbols etc.), but as the tag length is limited to 32 chars you should use `@monitors.name` to set monitor names that will produce useful tag names.

The following settings are needed to make this action workable:

### SPIDERMON\_SENTRY\_DSN

Data Source Name provided by [Sentry](#), it's a representation of the configuration required by the Sentry SDKs.

### SPIDERMON\_SENTRY\_PROJECT\_NAME

Project name to use in notification title.

### SPIDERMON\_SENTRY\_ENVIRONMENT\_TYPE

Default: `Development`

Environment type to use in notification title. It could be set to anything like `local`, `staging`, `development` or `production`.

### SPIDERMON\_SENTRY\_LOG\_LEVEL

Default: `error`

### SPIDERMON\_SENTRY\_FAKE

Default: `False`

If set `True`, the Sentry message will be in the logs but nothing will be sent.

## 1.8.9 Custom Actions

You can define your own custom actions to be executed by your monitor suites. Just create a class that inherits from `spidermon.core.actions.Action` and implement the `run_action` method.

```
from spidermon.core.actions import Action

class MyCustomAction(Action):
    def run_action(self):
        # Include here the logic of your action
        # (...)
```

## 1.9 Release notes

### 1.9.1 1.16.2 (2021-12-23)

- feature: Create base class to aid the creation of custom monitors that only validates against a job stat value (PR#325)
- feature: Add built-in monitor for critical errors (PR#329)
- feature: Use new base class to implement some built-in monitors (PR#326 PR#327 PR#328)
- feature: Add new built-in monitors for common validations (PR#284)
- bug: Allow Slack bot to send notification correctly even if an icon URL is not defined to the bot (PR#307)
- bug: Fix regex to match validation error message from schematics library (PR#310)

- chore: Remove six library and upgrade Python syntax (PR#270)
- chore: Remove travis and configure Github Actions (PR#291)

### 1.9.2 1.15.2 (2021-10-04)

- chore: Add Github Actions support and remove Travis

### 1.9.3 1.15.1 (2021-10-04)

- chore: Pin *jsonschema* version to 3.2.0 to avoid problems with newest version that has backward incompatible changes
- chore: Pin *schematics* version to 2.1.0 to avoid problems with newest version that has backward incompatible changes

### 1.9.4 1.15.0 (2021-04-06)

- feature: Improve content of Sentry messages (PR#279)
- bug: Replace *boto* with *boto3* for Amazon SES work correctly (issue#285)

### 1.9.5 1.14.0 (2020-10-05)

- feature: Built-in monitor for field and item coverage (issue#253)
- feature: Add field coverage statistics (PR#262)
- chore: Update required slackclient version (PR#265)
- chore: Add Python 3.8 support (issue#255)
- chore: Drop Python 3.5 support (issue#266)
- chore: Remove test decorator that skips tests if executed in old Python versions (PR#258)
- chore: Fix deprecation warnings (PR#272, PR#274)
- docs: Fix inconsistent examples (PR#273)

### 1.9.6 1.13.0 (2020-06-23)

- bug: Fix Telegram action error logging
- feature: Disable item validation pipeline when Spidermon is disabled
- feature: Item validation built in monitor
- chore: Removed Python 2.7 support
- docs: Improved documentation organization

### 1.9.7 1.12.2 (2020-05-07)

- Fixed version 1.12.1 changelog

### 1.9.8 1.12.1 (2020-05-07)

- bugfix: AttributeError when using ValidationMonitorMixin ([issue](#))
- docs: How-To Guide - Adding required fields coverage validation ([pull request](#))

### 1.9.9 1.12.0 (2020-01-09)

- Dropped python 3.4 support
- Added action to send monitor reports to Telegram
- Added fallback to scrapy AWS settings
- Logged errors from Slack API calls
- Allowed to define SPIDERMON\_SLACK\_RECIPIENTS setting as a comma-separated string with the desired recipients
- Read SES settings with getlist
- Added documentation of Expression Monitors
- Improved Slack action documentation
- Fixed sphinx warnings when building docs
- Fixed warnings in docs build
- Validate docs build in CI
- Applied and enforced black formatting on spidermon source code
- Configured test coverage reporting in project

### 1.9.10 1.11.0 (2019-08-02)

- Allowed per-field checking in ValidationMonitorMixin
- Added option to set AWS Region Name on SES E-Mail action
- Added default value for 'SPIDERMON\_BODY\_HTML\_TEMPLATE' setting
- Fixed bug in logging of Slack messages when fake setting is enabled
- Enforced lxml 4.3.5 or lower for Python 3.4
- Improved stats history documentation

### 1.9.11 1.10.2 (2019-07-01)

- Version 1.10.1 with CHANGELOG updated

### 1.9.12 1.10.1 (2019-07-01)

- Allowed to add absolute location for custom templates

### 1.9.13 1.10.0 (2019-06-12)

- Added new StatsCollector that access stats data from previous spider executions.
- Added new setting to define the max number of unwanted HTTP status codes allowed in built-in monitor.
- Improved validation error messages with JSON Schema when additional fields are found.
- Made possible to retrieve JSON schema files from external locations.
- Included documentation of periodic monitor suites.
- Fixed bug caused by new slackclient release.
- Other small documentation improvements.

### 1.9.14 1.9.0 (2019-03-11)

- Add set of built-in basic monitors with the most common test methods to allow start monitoring spiders more straightforward.
- Add SendSentryMessage action to send notifications to Sentry containing the results of Spidermon execution.
- Add SPIDERMON\_ENGINE\_STOP\_MONITORS setting to list monitors to be executed when the Scrapy engine is stopped.
- Fix bug that prevented the use of custom model-level validators in schematics models.
- Refactor JSONSchemaValidator to allow select different versions of JSON Schema.
- Refactor requirements in setup.py to include missing required dependencies.
- Fix bug caused by backward incompatible change in jsonschema 3.0.0.
- Fix example code of tutorial.
- Install documentation improvements.

### 1.9.15 1.8.0 (2019-01-08)

- Remove CreateJobReport action.
- Include new documentation and tutorial code.
- Rename internal method in MonitorRunner to fix typo.

### 1.9.16 1.7.0 (2018-12-04)

- Support universal wheels.
- Skip authentication and recipient settings when running in fake mode.

### 1.9.17 1.6.0 (2018-11-09)

- Add SPIDERMON\_EMAIL\_CONTEXT setting to pass custom contexts to email actions.
- Add support for Schematics 2.1.0.

### 1.9.18 1.5.0 (2018-09-19)

- Convert the job ID tag into a clickable button.

### 1.9.19 1.4.0 (2018-08-17)

- Avoid requests to get the amount of lines in the log by default, because they consume too much memory and they are very slow. You can still use the old behavior adding `show_log_count` to the context before creating the email message.
- Refactor the requirements in `setup.py`.
- Update the Sphinx configuration.

### 1.9.20 1.3.0 (2018-08-02)

- Add support for periodic monitors in the Scrapy extension.

### 1.9.21 1.2.0 (2018-04-04)

- Modify `ItemValidationPipeline` in order to support dict objects in addition to `Scrapy.Item` objects.
- Refactor `ItemValidationPipeline` to make it easier to extend this class.

### 1.9.22 1.1.0 (2018-03-23)

- Add Schematics 2.\* support. Note that Schematics 2.0.0 introduced many changes to its API and even some validation rules have a slightly different behaviour in some cases.
- `ItemValidationPipeline` optimisations for cases where no validators can be applied.

### 1.9.23 1.0.0 (2018-03-08)

- Add Python 3 support.
- Run tests on Python 2 and Python 3.
- Add dependencies for optional validation features to `setup.py`.
- Import `HubstorageClient` from the `scrapinghub` library if available.
- Replace `dash.scrapinghub.com` with `app.scrapinghub.com`.

### Backwards Incompatible Changes

- Rename `attachements` attribute in the `SendSlackMessage` class to `attachments`.
- Add the `SPIDERMON_ENABLED` setting to control if the Scrapy extension should run (note that it is disabled by default).

**S**

`spidermon.contrib.scrapy.monitors`, 14



## D

DownloaderExceptionMonitor (class in spidermon.contrib.scrapy.monitors), 16

## E

ErrorCountMonitor (class in spidermon.contrib.scrapy.monitors), 14

## F

FieldCoverageMonitor (class in spidermon.contrib.scrapy.monitors), 15

FinishReasonMonitor (class in spidermon.contrib.scrapy.monitors), 14

## I

ItemCountMonitor (class in spidermon.contrib.scrapy.monitors), 14

ItemValidationMonitor (class in spidermon.contrib.scrapy.monitors), 14

## M

Monitor (class in spidermon.core.monitors), 11

MonitorSuite (built-in class), 12

## O

on\_monitors\_failed() (MonitorSuite method), 12

on\_monitors\_finished() (MonitorSuite method), 12

on\_monitors\_passed() (MonitorSuite method), 12

## R

RetryCountMonitor (class in spidermon.contrib.scrapy.monitors), 16

## S

spidermon.contrib.scrapy.monitors (module), 14

SuccessfulRequestsMonitor (class in spidermon.contrib.scrapy.monitors), 16

## T

TotalRequestsMonitor (class in spidermon.contrib.scrapy.monitors), 16

## U

UnwantedHTTPCodesMonitor (class in spidermon.contrib.scrapy.monitors), 14

## W

WarningCountMonitor (class in spidermon.contrib.scrapy.monitors), 14